

Minnesota Fury Spring Showdown Rules

Games rules will follow MSHSL rules with the following adaptations:

1. 16 Minute stop-time halves
2. Each player will be allowed a total of 6 fouls before being disqualified.
3. Teams will reach the 2-shot free throw bonus on their opponents 10th team foul. No 1&1 bonus.
4. If the point spread is 15 points or more after the 8:00 mark in the second half, clock will be running time.
If the lead point spread shrinks back to less than 15 points, it will go back to stop time.
5. Minimum of 4 minute warmup time before the start of each game. Games can start early if both officials and both teams' head coaches agree.
6. Halftime shall be 3 minutes.
7. Each team will receive three full time outs per game. One additional timeout will be granted per overtime.
8. First overtime shall be 3 minutes long. Additional overtimes shall be 1 minute each.
9. Away team is listed first in pool play or on the top in bracket play and shall wear LIGHT
10. Home team is listed second in pool play or the bottom in bracket play and shall wear DARK.
11. Home team to supply official book at the scorers table.
12. Winning team has the responsibility of reporting the score to Nicki Michels at the tournament room.
13. Players will be allowed to play for one team only.
- 14. Gold & Silver bracket teams must attend a NCAA Rule Review session on Saturday Afternoon.
If this is not done, they will not be allowed to play on Sunday.**

Pool Play Tiebreakers:

1. Combined margin of victory (15 points max per game).
2. Least points allowed.
3. Most points scored.
4. Coin flip.

Note: No trainer will be on sight, ice will be available in the concession stand.

